

## Animal Humane Society Training School Levels Program (Move-up Skills)

### **Level 1**

Dog remains seated when a stranger stands directly in front of them  
Dog will hold eye contact with owner for 5 seconds  
Owner can recognize and fix their dog's tight leash  
Owner can easily handle the dog's ears and paws  
Dog takes treats gently (with a "soft mouth")  
Dog will sit with a verbal cue and a hand signal  
Dog will target owner's hand with their nose from 6 inches away  
Stranger (trainer/volunteer) can take dog's leash, get their attention and have them sit

### **Level 2**

Dog will hold eye contact for 10 seconds  
Dog will hold a 10-second stay in a sitting position  
Dog will lie down with one hand signal, with owner fully upright  
Dog will target hand from one side of owner's body to the other  
Dog remains seated while a stranger pets him on the head  
Dog walks across the classroom with a loose leash ("J" shape)  
Stranger (trainer/volunteer) can handle dog's ears and front feet  
Dog will come across the room when called, with minor distractions present

### **Level 3**

Dog will remain seated while stranger shakes owner's hand, then pets dog  
Dog will focus on owner (moving attention) while walking across the room with them  
Dog will hold a Stay in a Sit and Down position while owner walks 20 feet away, then returns  
Dog will perform various direction changes on-leash (U turn, about turn, emergency U-turn)  
Dog will lie down with a verbal cue ("Down"), then sit up from a Down position when cued  
Dog will wait while owner walks across the room, then calls dog to come

### **Level 4 – Canine Good Citizen Test skills**

Accepting a friendly stranger  
Sit politely for petting  
Appearance and grooming (tolerating light handling)  
Out for a walk (loose-leash walking)  
Walking through a crowd (loose-leash walking around moving individuals)  
Sit, Down and Stay (20 feet)  
Coming when called  
Reacting calmly to another dog  
Reacting calmly to distractions  
Accepting supervised separation